



Practice with Conditional Control Flow

Announcements

Re: Quiz 00

- Don't understand a particular question/part of a memory diagram? Please come see us in Office Hours or Tutoring!
- *Regrade requests will be open till Wednesday at 11:59pm.* Please submit a regrade request *if you believe your quiz was not graded correctly according to the rubric*

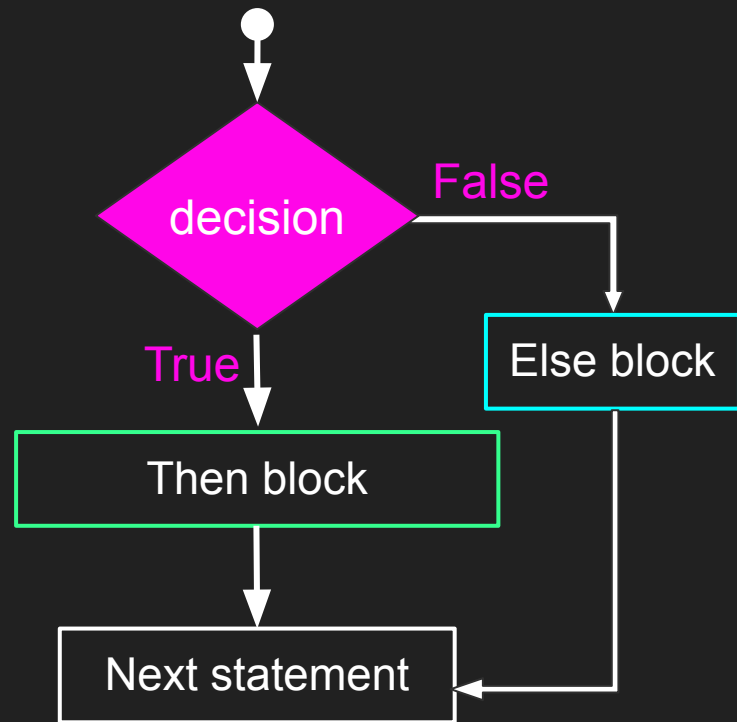
Conditionals Review:

General syntax and semantics

Semantics:

1. When evaluation reaches an **if statement**, the **boolean test expression** is evaluated.
2. If the expression evaluates to **True**, control continues into the **then statement block**. If the then statement block completes without a return, control continues by moving on to the next statement after the if statement.
3. Otherwise, if the test expression evaluates to **False**, control *jumps over the then block* and continues to the next line, whether it is an **else statement block** (if there is one) or the next statement in the program.

```
if <condition>:  
    <then block>  
else:  
    <else block>  
<rest of program>
```



If-elif-else / *Conditional* Statements

If you want to test multiple different conditions, you can use one or more “**else if**” (**elif**) statements!

if <condition>:

<then, execute these statements>

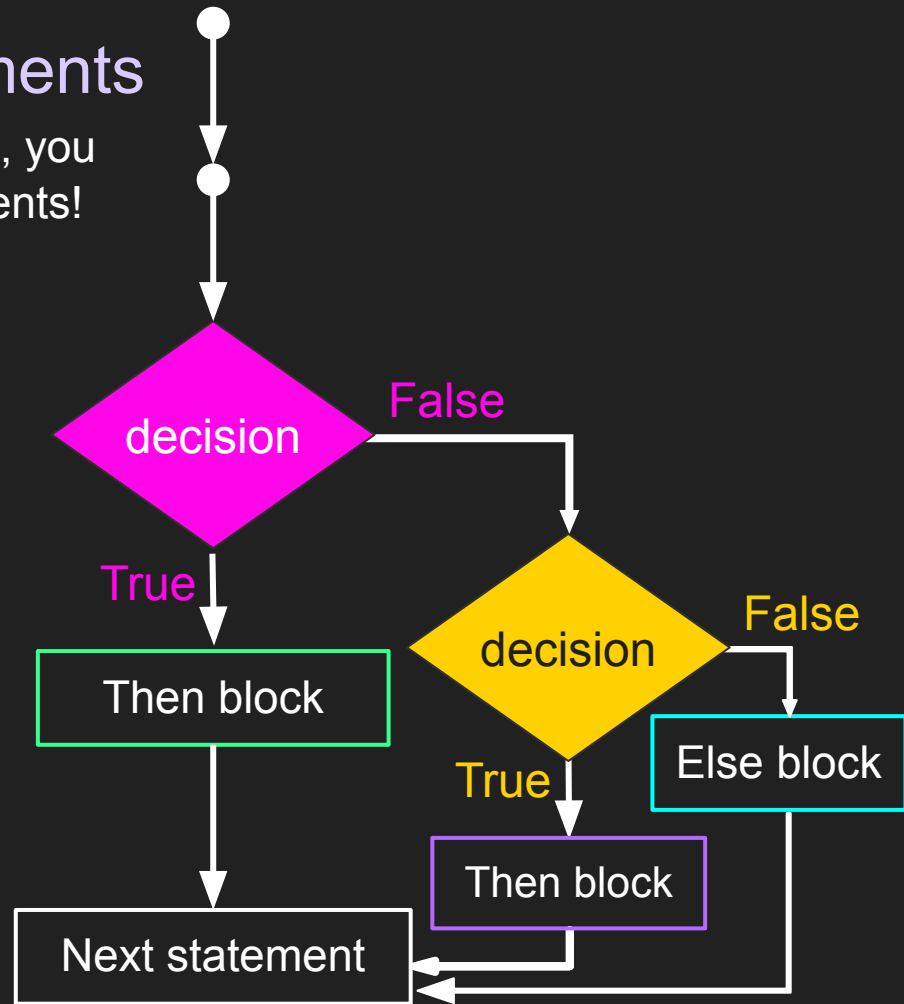
elif <different condition>:

<then, execute these statements>

else:

<execute these other statements>

<rest of program>



Memory diagram

```
1  """Examples of conditionals."""
2
3
4  def number_report(x: int) -> None:
5      """Print some numerical properties of x"""
6      if x % 2 == 0:
7          print("Even")
8      else:
9          print("Odd")
10
11     if x % 3 == 0:
12         print("Divisible by 3")
13
14     if x == 0:
15         print("Zero")
16     else:
17         if x > 0:
18             print("Positive")
19         else:
20             print("Negative")
21
22     print("x is " + str(x))
23
24
25  number_report(x=110)
```

```
1 """Examples of conditionals."""
2
3
4 def number_report(x: int) -> None:
5     """Print some numerical properties of x"""
6     if x % 2 == 0:
7         print("Even")
8     else:
9         print("Odd")
10
11     if x % 3 == 0:
12         print("Divisible by 3")
13
14     if x == 0:
15         print("Zero")
16     else:
17         if x > 0:
18             print("Positive")
19         else:
20             print("Negative")
21
22     print("x is " + str(x))
23
24
25 number_report(x=110)
```

We could eliminate the need for a “nested” `if-then-else` statement (inside another conditional’s `else` statement) by adjusting this code to use an `elif` statement. How?

Practice

Write a function called `check_first_letter` that takes as input two `strs`, named `word` and `letter`

It should behave as follows:

- If `letter`'s value *doesn't* contain exactly one character, return `"letter's argument should be one character!"`
- If the first character of `word` is the same as `letter`, return `"match!"`
- Otherwise, return `"no match!"`

Examples:

- `check_first_letter(word="happy", letter="h")` would return `"match!"`
- `check_first_letter(word="happy", letter="s")` would return `"no match!"`
- `check_first_letter(word="happy", letter="ha")` would return `"letter's argument should be one character!"`

```
1  """Calling to and fro..."""
2
3
4  def ping(i: int) -> int:
5      print("ping: " + str(i))
6      if i <= 0:
7          return i
8      else:
9          return pong(i=i - 1)
10
11
12  def pong(i: int) -> int:
13      print("pong: " + str(i))
14      return ping(i=i - 1)
15
16
17  print(ping(i=2))
```